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Manny loves to dress himself, but sometimes his outfits don't match the weather. Manny learns how to check the temperature, look outside, and feel the air to choose clothes that are just right.

Ages: Birth to 5 years

ATOS Reading Level: n/a

Lexile: 340L

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Manny Matches the Weather

How will Manny dress for the weather?

What is STEAM? Learning through Science, Technology, Engineering, the Arts, and Mathematics. Through STEAM, children problem solve, innovate, create, and collaborate.

STEAM Topics in this Book: weather, temperature, observations

Activities To Do Together: *Manny Matches the Weather* helps children learn about the weather by using their senses and introduces how tools like thermometers help people plan their day.

Before reading the book:

- Talk with your child about how they pick what to wear each day. Do they use the weather to decide? How?

While reading the book:

- Look at the illustrations where Manny looks outside to observe the weather. What are the clues he sees to help him get dressed?
- Look at the illustrations. How does Manny mix and match his clothes for the weather? What senses does he use?

When you have finished reading the book:

- Make a forecast calendar at the beginning of the week together. How can you check the weather together?
- Think about your clothing choices and how you mix and match items. How do you know when to include a jacket, even on a sunny day? Discuss how weather clues help you make clothing decisions.
- Track the weather for a month by creating a weather chart together. Write or draw what the weather looked like, how it felt, and the temperature. Add pictures of what you wore each day. At the end of the month, count how many days were hot, cold, rainy, or windy. Talk about how your clothing choices changed with the weather.

Conversations During Daily Routines with Infants and Toddlers:

1. Outside time - Walk outside and talk about what you notice about the weather. What do you see in the sky? What else do you notice? Talk about how you dressed for the weather.
2. Laundry time - As you fold or put away laundry, talk about when you might wear each item. When do you wear your favorite sweater? What about a pair of shorts?
3. Bedtime - Check the weather forecast for tomorrow before bed and talk about what activities you might be able to do based on the weather. What clothing might you need to wear or bring with you?
4. Park time - Notice what most people are wearing around you. Does everyone match the weather? Why or why not?

Questions for STEAM Thinking:

1. Why didn't Manny's outfit match the weather when he only used one of his senses (for example, only what he felt) to decide what to wear?
2. Have you ever worn shoes or clothing that didn't match the weather? What was that like?
3. What clues help you decide what to wear? Is it better to look, to feel, or both?
4. What activities do you like to do in certain types of weather?
5. What changes have you noticed before it started to rain? How does the sky, air, or temperature change?
6. How might your nose tell you it's hot, windy, or rainy outside?

Early Math Project Resources:

Visit *Manny Matches the Weather* (countplayexplore.org/book/manny-matches-the-weather) to find activities and related California Learning Foundations, Mathematics Standards provided by the California Department of Education, and/or Next Generation Science Standards for this book.

Vocabulary

STEAM words found in the story: temperature, weather

Related STEAM words: forecast, meteorologists, observations, precipitation, prediction

Words to build reading comprehension: freezing, style

Spanish Title: *Manny y el tiempo hacen juego / Manny Matches the Weather* (Bilingual Spanish / English edition)

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Related Books: *Worm Weather* by Jean Taft

For additional STEAMWORKS books visit the series website or enter steamworksbooks.com.

Click this link to the World Catalog or enter bit.ly/3IUV6Uo to find *Manny Matches the Weather* in the public library.

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