

What Goes with Dino?

Inspired by *Sort, Wash, ROAR!* by Songju Ma Daemicke.

This is a game for two to four players.

Goal: Find objects that share a common attribute.

You will need:

- Dino Cards or drawings/pictures of dinosaurs

What to do:

- Place the Dino Cards face down in a pile.
- Each player draws a Dino Card and looks carefully at the image. The player might notice:
 - The dinosaur is red.
 - The dinosaur's egg is round.
 - The dinosaur can swim.
 - The dinosaur has four legs.
- Each player hunts for a toy/real-life object nearby that shares a common characteristic with the image on the Dino Card. The players return to the group, bringing the object they found, if possible.
- Each of the players takes turns sharing why they selected the chosen object. This might sound like:
 - "My dinosaur is red, and so is this toy car."
 - "The dinosaur's egg is round. This golf ball is round, too."
 - "This dinosaur goes in the water. My toy duck does, too."
 - "The dinosaur has four legs. This stuffed animal has four legs."
- When all players have had a chance to share, each player draws another card, and the game starts over.

Other ways to play:

- Each player brings back an object that shares a common attribute(s) with the Dino Card, but the player does not share what the card and object have in common. Instead, the other players identify the common attribute or attributes.

To think about:

- Is there more than one attribute that the cards and objects have in common?

