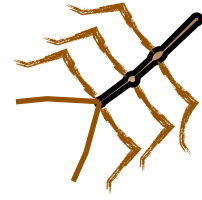


Fishing for 10



Inspired by *100 Bugs! A Counting Book* By Kate Narita

This is a game for 2 players.

Goal: Make pairs of cards that add up to 10.

You will need:

- A deck of Bug Cards, shuffled



How to Play:

- Deal 7 cards to each player.
- Put the remaining cards in a stack, face down between the two players. Turn over the top card and place it next to the stack.
- The youngest player goes first.
- Check your hand for any pairs of cards that add up to 10. In this version of the game, the type of bugs don't matter. Pair these and put them aside.
- Next, ask the other player for a card you need. For example, if you have a two you might ask them if they have an eight. If they have an eight they must give it to you. If they don't have it they say "go fish!". To "go fish", choose either the card laying face up OR the top card in the stack. If you make a pair that adds up to 10, put that pair aside.
- Play alternates between the two players until there are no cards left or neither player can make a pair with the remaining cards.
- The player with the most pairs at the end of the game wins.

Alternate versions:

- A pair would be two numbers that add up to ten AND the bugs must match.
- You could use more than two cards to make a ten.

