

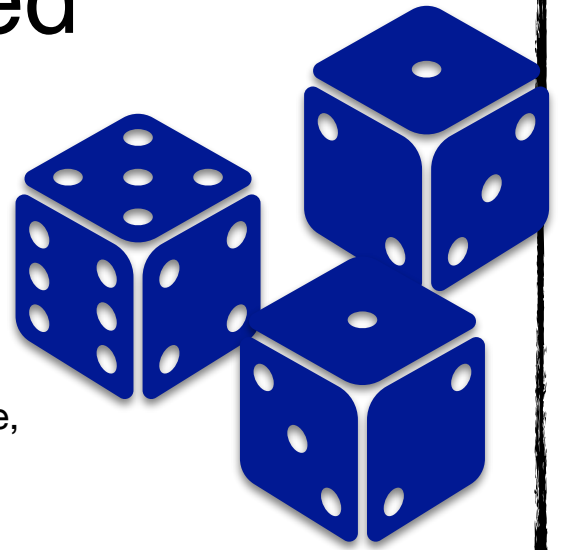
# Exactly One Hundred

Inspired by *100 Days of Cool* By Stuart J. Murphy

This is a game for 2 to 4 players.

## You will need:

- 3 dice
- Game Markers - one for each player (for example a game piece from another board game, paper clip, eraser, pen cap, bottle cap...)
- Number Line Game Board (print or draw one)



## How to play:

- Each player rolls one dice to see who goes first. Player with the lowest roll goes first and then play goes to the player on the left.
- Each player begins with their marker on zero. The player may choose to roll 1, 2, or all 3 dice. The player adds the values of the dice and moves that many spaces along the number line.
- One roll per turn.
- The game continues until one player gets to 100 by rolling the exact amount needed. For example, if the player is on 92, they must roll exactly 8 to win and finish the game.

## To think about:

- Choose a number other than 100 to end the game board number line.
- Use a different number of dice (more or less).
- Create other rules, such as: allow a player to take another turn if they roll all the same number on the three dice, or if the player rolls double ones, go back five spaces, etc.
- Think about what each of these modifications would do to the length of the game.



