Go Go Gorilla!

This is a cooperative game for two players.

Goal: Give or follow directions so Gorilla avoids the Zookeepers and gets the banana.

You will need:

- A floor grid of 5 squares by 5 squares
- A start marker
- Pictures of Gorilla, a banana, and three Zookeepers

What to do:

- Place the banana and start marker on squares along the outside edge of the floor grid. They must be on opposite sides of the floor grid.
- Place the Zookeepers on the floor grid too. Each Zookeepers must be on their own square. The Zookeepers may not be placed on squares that share an edge with the banana or the start marker.
- The youngest player stands on the start marker with Gorilla. The oldest player tells the youngest player how to move Gorilla to the

banana while avoiding the Zookeepers. Give directions like: "Move two spaces up, move three spaces to the left." Keep giving and following directions until Gorilla gets to the banana. If

directions are given that take Gorilla to a square with a Zookeeper, start over.

- The round ends when Gorilla arrives at the banana.
- Switch roles and play again.

To think about:

 What is the shortest path to get to the banana? What is a long path to get to the banana? Can you find a path to the banana that has only one turn?



